### B.S. in COMPUTER SCIENCE (Interactive Entertainment Concentration)

#### Suggested 4-Year Academic Flowchart

**2015-2017 Catalog**

#### CSC COURSE OFFERINGS PER TERM (copy into your browser): https://www.csc.calpoly.edu/courses/proposed/

**Notes:**

**MOST GENERAL EDUCATION COURSES CAN BE TAKEN IN ANY ORDER AS LONG AS PREREQUISITES ARE MET**

* Refer to current catalog for prerequisites.

** One course from each of the following GE areas must be completed: A1, A2, C1, C2, C3, C4, D1, D2, D3, D4. C4 should be taken only after Junior standing is reached (90 units).

Refer to online catalog for GE course selection, United States Cultural Pluralism (USCP) and Graduation Writing Requirement (GWR).

USCP requirement can be satisfied by some (but not all) courses within GE categories: C3, C4, D1, D3, or D4.

** Refer to current catalog for course selection.

^ Cannot double count units.

† Course can be taken previously or concurrently.

1 Select 4-5 units from the following: BIO 111, BIO 161, BIO 213 & BMED 213, BOT 221, MCRO 221, or MCRO 224.

2 Select 4 units from the following: MATH 241, 248, 335, 336, 437, 470; STAT 313, 323, 324, 330, 331, 416, 418, 419.

3 Select 4 units from the following: BID 111, 161; BOT 121; CHEM 124; MCRO 221, 224; PHYS 141.

4 Select from the following: CSC/CPE 473, 474, 478, 484, 580, or CSC 572.

5 CSC/CPE 308 and 309 (8 units) can replace 307.